		ISE 5 AND 6: BASELINE FTT M 3-22.32; the proponent agency is		′		
	PRACTICE	QUALIFICATION				
SQUAD:	SECTION:	PLATOON:	COMPANY	<b>/</b> :		
DATE: TIME:		TIME:	CHECK ONE			
			DAY NIGHT			SHT
ENGAGEMENT	TARGET DISCRIPTION		HIT / M	HIT / MISS / TIME		NO GO
TARGET 1	STATIONARY TANK / FLANK / 1,000 - 1,500 METERS ± 200M		HIT TIME:	MISS		
TARGET 2	STATIONARY TANK / FLANK / 2,100 - 3,750 METERS ± 200M		HIT TIME:	MISS		
TARGET 3	STATIONARY TANK / FRONTAL / 2,100 - 3,750 METERS ± 200M		HIT TIME:	MISS		
TARGET 4	STATIONARY TANK / DEFILADE / 2,100 - 3,750 METERS ± 200M		HIT TIME:	MISS		
TARGET 5	STATIONARY TANK / FLANK / 800 - 1,500 METERS ± 200M		HIT TIME:	MISS		
TARGET 6	MOVING TANK / FLANK / L-R, 30 KPH 1,600 - 2,000 METERS ± 200M / NBC		HIT TIME:	MISS		
TARGET 7	MOVING TANK / FLANK / L-R, 30 KPH 1,600 - 2,000 METERS ± 200M / NBC		HIT TIME:	MISS		
TARGET 8	MOVING TANK / FLANK / L-R, 5 KPH 1,000 - 1,500 METERS ± 200M		HIT TIME:	MISS		
TARGET 9	MOVING TANK / FLANK / L-R, 10 KPH 2,100 - 3,750 METERS ± 200M		HIT TIME:	MISS		
TARGET 10	MOVING TANK / FLANK / L-R, 40 KPH 1,600 - 2,000 METERS ± 200M			MISS		
IN ORDER TO RECEIVE A GO ON ANY TARGET ENGAGEMENT, THE GUNNER MUST HIT THE TARGET WITHIN 30 SECONDS AFTER THE TARGET IS EXPOSED. TO RECEIVE A GO ON EXERCISE 5, THE CREW MUST RECEIVE A GO ON "INSTALL THE FTT" AND A GO ON AT LEAST 6 OUT OF 10 TARGET ENGAGEMENTS, BOTH DAY AND NIGHT.			OVERALL GO / NO GO:			